Jalloo - 24 hr Game Jam 26-7 Nov 2011

Theme: Moron then off

Directive:

Base game development on the above theme. Use the definitions listed below to spawn ideas for features and functions. Gain the respect and admiration of other teams in observing the list of achievements included in this outline.

Definitions:

mo·ron   [mawr-on, mohr-]

noun

1. Informal. a person who is notably stupid or lacking in good judgment.
2. Psychology . (no longer in technical use; considered offensive) a person of borderline intelligence in a former and discarded classification of mental retardation, having an intelligence quotient of 50 to 69.

then   [then]

adverb

1. at that time: Prices were lower then.
2. immediately or soon afterward: The rain stopped and then started again.
3. next in order of time: We ate, then we started home.
4. at the same time: At first the water seemed blue, then gray.
5. next in order of place: Standing beside Charlie is my uncle, then my cousin, then my brother.

off   [awf, of]

adverb

1 so as to be no longer supported or attached: This button is about to come off.

2 so as to be no longer covering or enclosing: to take a hat off; to take the wrapping off.

3 away from a place: to run off; to look off toward the west.

4 away from a path, course, etc.; aside: This road branches off to Grove City.

5 so as to be away or on one's way: to start off early; to cast off.

par·a·phrase   [par-uh-freyz] noun, verb, -phrased, -phras·ing.

noun

1 a restatement of a text or passage giving the meaning in another form, as for clearness; rewording.

2 the act or process of restating or rewording.

Achievements: (Not absolute constraints)

1. **Look before you speak**
   Design and interface and game play using minimal text and allow symbols to guide the user.
2. **Fixed over byte**
   Use eight bit graphics including single color transparency.
3. **Love me level**
   Create a scope of three levels, zones or three part game play mechanic/evolution. Show the other teams where this game would go if development were to continue.
4. **Listen to me**
   Include sound in your game.
5. **I'd like to meet your mom**
   (noun, plural) is/are the mother of invention. Paraphrase Plato and use this statement in concept development.